

GUNFIGHTERS SCORE SHEET

# REENACTMENT GUILD OF AMERICA

Judge \_\_\_\_\_ Event \_\_\_\_\_ Date: \_\_\_\_\_  
Team \_\_\_\_\_ Setting \_\_\_\_\_

**HISTORICALLY ACCURATE - (Circle one for each infraction in the appropriate row - Score begins with 20)**

Events/Time lines    1   1   1   1   1 \_\_\_\_\_

Characters            1   1   1   1   1 \_\_\_\_\_

Dialogue             1   1   1   1   1 \_\_\_\_\_

Props                 1   1   1   1   1 \_\_\_\_\_

Point Total \_\_\_\_\_ (Score must be 20 or less)

**CLOTHING/GEAR**

Garments            1   1   1   1   1 \_\_\_\_\_

Head/Footwear      1   1   1   1   1 \_\_\_\_\_

Accessories/gear    1   1   1   1   1 \_\_\_\_\_

Weapons             1   1   1   1   1 \_\_\_\_\_

Point Total \_\_\_\_\_ (Score must be 20 or less)

**PERFORMANCE**

Storyline            1   1   1   1   1 \_\_\_\_\_

Blocking/timing     1   1   1   1   1 \_\_\_\_\_

Acting               1   1   1   1   1 \_\_\_\_\_

Vocal Projection    1   1   1   1   1 \_\_\_\_\_

Point Total \_\_\_\_\_ (Score must be 20 or less)

**SAFETY**    -2 points per violation            -2   -2   -2 \_\_\_\_\_

Point Total \_\_\_\_\_ (Score must be 5 or less)

**SHOWMANSHIP**

← Poor.....Fair.....Excellent →

Overall Impression    1 2 3 4 5 6 7 8 9 10 \_\_\_\_\_

Entertainment Value    1 2 3 4 5 6 7 8 9 10 \_\_\_\_\_

Preparedness          1 2 3 4 5 6 7 8 9 10 \_\_\_\_\_

Point Total \_\_\_\_\_

**TIME**    -1 point per minute violation    (under 8 - over 15)

Point Total \_\_\_\_\_ (Score must be 5 or less)    Performance Time: \_\_\_\_\_

**FINAL POINT TOTAL:** \_\_\_\_\_ (100 points max) **SIGNATURE:** \_\_\_\_\_